

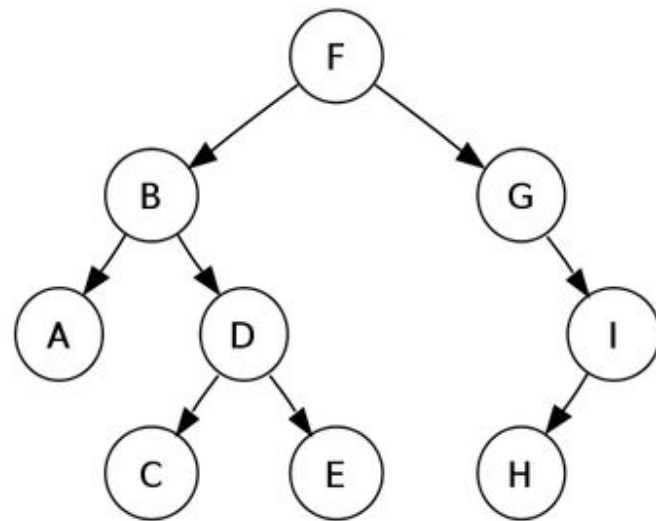
Lowest Common Ancestor

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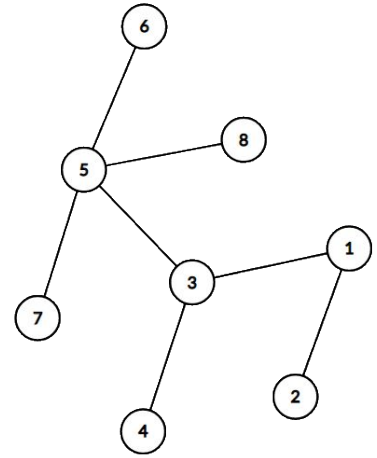
Trees

- Trees are a type of graph where there is exactly one path between any two nodes
- Trees are a common type of graph you may find on CS problems
- There are special algorithms that apply to tree graphs
- Reflect many real-life examples
 - Best way to connect nodes using the least amount of edges
- https://csacademy.com/app/graph_editor/

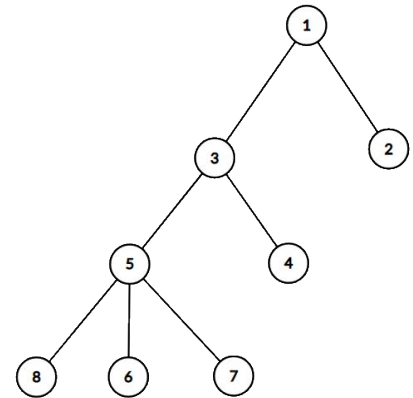


Trees

- Rooted vs Unrooted representation
- Same tree with different visualizations, useful for applying algorithms
- Rooted Tree
 - One node is designated as the root
 - Each node in the tree has a parent and a child node
 - Exceptions:
 - Leaf node has no child node
 - Root node has no parent node
 - e.g. Family Tree



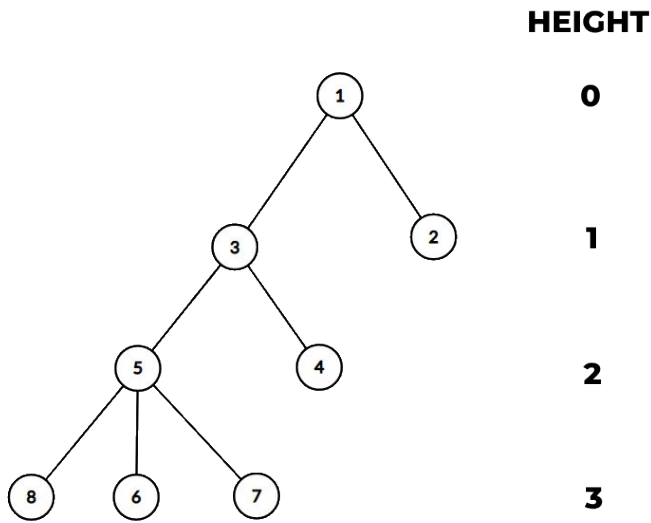
Unrooted



Rooted

LCA

- A common query that must be completed is finding the LCA (lowest common ancestor) of a rooted tree
 - The lowest node, height-wise, of the tree that contains nodes A and B



LCA

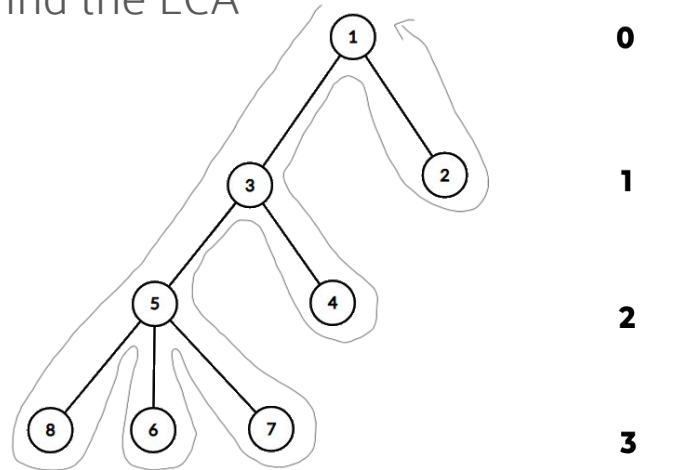
- Why is the LCA useful?
- Often, problems involving trees will ask you to perform some query on a path
- Finding the LCA enables you to split the query into more manageable parts
- Any path from nodes $u \rightarrow v$ can be split into $u \rightarrow \text{lca}(u,v) \rightarrow v$
- Then we can answer queries for the individual paths $u \rightarrow \text{lca}(u,v)$ and $\text{lca}(u,v) \rightarrow v$ and combine them to obtain the final result
- For example, how would we find the distance between any two nodes in a tree efficiently?
- Define $\text{dis}[u]$ to be the distance from the root (if unrooted tree, just root arbitrarily) to the node u
- Then, the distance between u and v can be found by calculating $(\text{dis}[u] - \text{dis}[\text{lca}(u,v)]) + (\text{dis}[v] - \text{dis}[\text{lca}(u,v)]) = \text{dis}[u] + \text{dis}[v] - 2 * \text{dis}[\text{lca}(u,v)]$

Euler Tour LCA

- The Euler Tour is similar to DFS order, used to linearize a tree
- In DFS, every time you enter or exit a node, append it to the Euler Tour
- Make an array storing the height of every node in the Euler Tour
- The RMQ between nodes a and b in that array is the height of the LCA
- Instead you can find the index of the RMQ to find the LCA

Euler Tour: 1, 3, 5, 8, 5, 6, 5, 7, 5, 3, 4, 3, 1, 2, 1

Height: 0, 1, 2, 3, 2, 3, 2, 3, 2, 1, 2, 1, 0, 1, 0



Binary Lifting

- For every node i , precompute its 2^0 -th, 2^1 -th, 2^2 -th, ..., 2^j -th parent in an array $p[i][j]$
- For every node i , precompute its height from the root in an array $h[i]$
- To find the LCA of 2 nodes a, b :
 - Make sure a and b have the same height. If one is lower than the other, use the parent array to decrease its height to the same as b
 - If $a == b$, then return a
 - Do:
 - Search for the highest j such that $p[a][j] != p[b][j]$
 - Set a to $p[a][j]$ and b to $p[b][j]$
 - while there exists a j
 - return $p[a][0]$

Practice Problems

- <https://mcpt.ca/problem/treedistance>
- <https://old.yosupo.jp/problem/lca> (check your lca implementation works)

LCA + Other Stuff

- <https://dmoj.ca/problem/coci19c5p4> (difference array on tree)
- <https://dmoj.ca/problem/acc2p3> (sparse table maintains other info)
- <https://dmoj.ca/problem/bbc08b> (directing edges, good editorial)
- <https://dmoj.ca/problem/roadredirection> (directing edges, requires ds)
- <https://dmoj.ca/problem/utso15p5> (mst)
- <https://dmoj.ca/problem/inaho8> (... good luck)
- <https://www.acmicpc.net/problem/16074> (mst + lca)